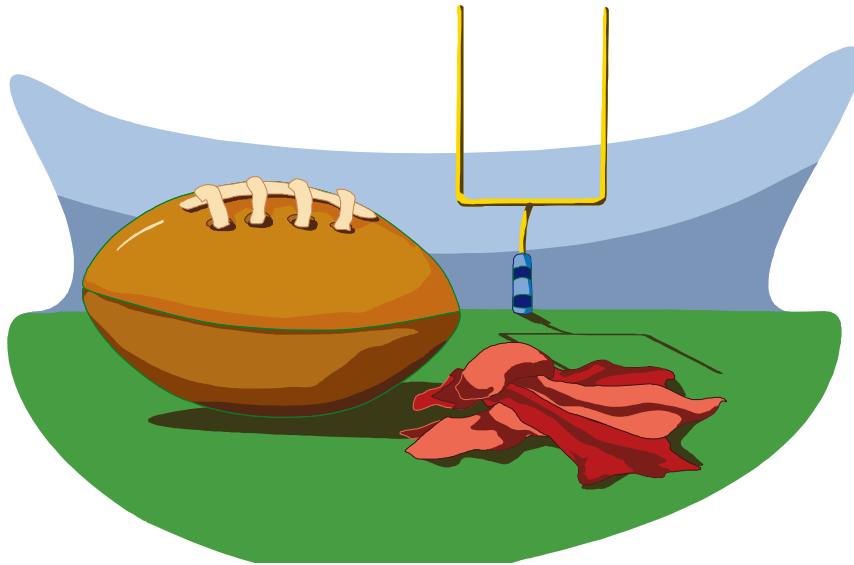

Intramural's / Women's

Flag Football Bylaws

2008 Hurlburt Field Sports and Fitness



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Purpose Statement

To provide secondary laws, so that athletes have the opportunity to participate in a fair league subordinate to the sections of:

Eligibility	Rules
Sportsmanship	Schedules
Protest	Playoffs
Base Championship Games	Awards

Team Membership

1. Active duty military, DOD Civilians, NAF Employees, and TDY personnel must play for the squadron they are assigned to. Dependants must play for the unit their sponsor is assigned to, and must be at least 18 years of age, completed high school, and possess a valid dependent ID card.
2. Individuals from other bases will not be allowed to participate in Hurlburt programs if their base offers the same program at any time during the year.
3. Married spouses both eligible to participate but are in different squadrons may either play for their assigned units separately, or for their spouses' unit jointly. This decision must be made prior to the start of a sport season, and is not reversible during that season.
4. Anyone going PCA, changing units on Hurlburt, during a sport season may either continue the season with their original unit, or they may join their newly assigned unit. This must be done by the next game after the PCA occurred.

Combining Squadrons

1. If a squadron fails to meet the minimal team players required, they have an option to combine (1) with another squadron's team within the squadrons group command, (2) then of choice, (3) or be appointed to one with the approval of the Sports Director. A written request from each of the combining units' sports representatives is required before the combining is official.
2. The deadline for combining is the same day the flag football letter of intent (LOI) is due.

Player Pool

1. If a squadron does not combine, and has not entered a team into the league, members of that squadron may enter the Players Pool. If a team drops from the league, individuals may still enter the player's pool if that team has played less

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- 8. Each team will have 2 timeouts per half, and 1 timeout during overtime play.
 - Regulation timeouts will not be carried over to overtime.
- 9. No jewelry will be worn. Wedding bands and emergency bracelets must be taped.
- 10. Proper attire must be worn. Shorts and jogging pants must NOT have pockets, belt loops, or exposed drawstrings. Shorts CANNOT be RED or YELLOW. Shirts and tops must be tucked in. Hats and bandanas cannot be worn.
- 11. Home team will be determined by a coin toss.



Coaches and Players

1. Coaches are responsible for controlling a team. Coaches are expected to arrive at least fifteen minutes early to the game. The first coach present will have the option to choose home / away status, in order to direct the teams to the correct benches.
2. Coaches will assist with officials in the event of warnings and ejections of a player / member of a team. They will maintain a policy of zero tolerance profanity towards officials, scorekeepers, players, or any incident pertaining to the game. Anyone found under the influence of alcohol will not play in the game. Failure to do so may result in a forfeiture of the contest, and a possible disqualification from league play. (There Are No Exceptions).

Ejection's

If a coach, player or any member of a team is ejected the scorekeeper/referee will record the infraction in the scorebooks/scorecard. The Sports Director will record the infraction, and carry out the following:

1st Ejection - The Sports Director will give the coach a 2 game suspension letter for the player(S) ejected. The 2 game suspension will be the next two games the ejected player's team plays. This rule applies to regular season and playoff games.

2nd Ejection - The Sports Director will give the coach a 2 game suspension letter for the player(S) ejected. An official memorandum from the First Sergeant indicating acknowledgement of the player's actions and counsel must be received before returning to league play.

3rd Ejection - The Sports Director will give the coach a league disqualification letter for the player(S) ejected, with a courtesy copy sent to First Sergeants and Squadron Commanders.

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Notification

1. The Sports Director will let coaches know when it is available for pick-up at coaches meetings or telephonically. The Sports Director will use attendance sheets at meetings as a notification list, and a phone contact list indicating, the date, time, coach's name, and contact status (Contacted, No Contact, Message With)
2. The coach and assistant coach are responsible for picking up and signing for the Pre Season Schedule, Regular Season Schedule, Post Season Schedule and Revised Schedules.
3. The coach and assistant coach are responsible for issuing copies to members of their team.

Postponements

1. A team can only postpone a regular season game due to a mission related event involving over 50% of the Team.
2. A letter submitted at least 24 hours prior to the scheduled game must be signed by a Squadron Commander, or First Sergeant stating that over 50% of the Team is involved in a duty commitment (s). If mission related event is last minute, then a letter must be sent in no later than 1200 noon the following day or it will be counted as a forfeit. Teams are encouraged to give early notification to allow the fitness center time to contact the other team scheduled to play.
3. If a team must Forfeit more than 2 total games due to non-mission related events, the team will be released from the league .
4. Games will not be rescheduled for unit functions or any unregulated scheduled conflicts. (i.e. Commander Call, Change of Command etc.)

Forfeits

If a team must forfeit 2 total games due to non-mission related events, and a team does not respond with a reasonable explanation for forfeits, then that team will be released from the league. All games that team played will be removed from the standings unless they have only one game left, then they will be given a loss for that last game.

Grounds

1. Rules and bylaws infractions are the only grounds for protest.

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Filing a Protest

1. A protest must be filed at the time of the infraction with the head official before the next play. However, an ineligible player protest may be filed at any time; teams found using ineligible players will be charged a forfeit for each game the ineligible player(s) participated in.
2. A written protest including the date, time, and circumstances involved in the protest must be submitted the next duty day after the game by no later than 12:00 pm to the Sports Director or the protest will not be considered.

Review of Protest

1. The following procedures will take place.
 - The Sports Director will investigate the issue
 - Sports Director will inform the Athletic Director of Protest and Findings
 - Sports Director will recommend a decision to the Athletic Director.
 - Athletic Director will make a ruling or call upon an emergency Sports Council meeting for a ruling

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Type of Competition

A Double Elimination Tournament will determine a Base Champion.

Playoff Eligibility

The top 50% of each division will make Base Championship Playoffs.

Ties at the End of Regular Season Play

1. Teams that are tied at the end of the regular season will be determined by statistics kept by computer (head to head games, offensive scoring, defense points allowed).

Base Championship Games

1. The coaches are responsible for notifying Squadron Commanders, and First Sergeants of the time and date of the championship game. Squadron Commanders and First Sergeants presence are required for the Awards Ceremony. If one/both of them are not available a replacement is required.

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The Ceremony

1. Base Champs and Runner ups will receive 1 team trophy and fifteen individual awards.
2. In the absence of the Base Commander, the Wing Commander, the Fitness Center Director will present the awards. Teams are encouraged to invite their Commander or First Shirt to the Championship game.

